Interface (glossary)

Product as a System Fundamentals > Special:UserLogin > Developing Individuals > interface

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- 1. A shared boundary between two functional units, defined by various characteristics pertaining to the functions, physical signal exchanges, and other characteristics. (ISO/IEC 1993)
- 2. A hardware or software component that connects two or more other components for the purpose of passing information from one to the other. (ISO/IEC 1993)
- 3. To connect two or more components for the purpose of passing information from one to the other. (ISO/IEC/IEEE 2009)

Sources

From SEVOCAB (www.computer.org/sevocab):

- (1) and (2) ISO/IEC. 1993. Information technology-Vocabulary--Part 1: Fundamental terms. Geneva, Switzerland: International Organization for Standardization (ISO)/International Electrotechnical Commission (IEC), ISO/IEC 2382-1:1993.
- (3) ISO/IEC/IEEE. 2009. Systems and Software Engineering System and Software Engineering Vocabulary (SEVocab). Geneva, Switzerland: International Organization for Standardization (ISO)/International Electrotechnical Commission (IEC)/Institute of Electrical and Electronics Engineers (IEEE). ISO/IEC/IEEE 24765:2009.

Discussion

None.

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