

Antipattern (glossary)

Talk:Functional redundancy (glossary) > portfolio management > Special:SpecialPages/Human Systems Integration (HSI) (glossary) > concept of operations (conops) > antipattern

The printable version is no longer supported and may have rendering errors. Please update your browser bookmarks and please use the default browser print function instead.

(1) An antipattern is just like a pattern except that instead of a solution it gives something that looks superficially like a solution but isn't one. (Koenig 1995)

(2) Pattern of failure. (SEI 2012)

Sources

(1) Koenig, A. (March/April 1995). "Patterns and Antipatterns". *Journal of Object-Oriented Programming* 8, (1): 46-48.

(2) SEI 2012. *Patterns of Failure: System Archetypes*. Available at <http://www.sei.cmu.edu/acquisition/research/pofsa.cfm>.

Discussion

A full discussion of Antipatterns and how they relate to systems thinking can be found in *Patterns of Systems Thinking*

SEBoK v. 2.10, released 06 May 2024

Retrieved from
"https://sandbox.sebokwiki.org/index.php?title=Antipattern_(glossary)&oldid=71691"

This page was last edited on 2 May 2024, at 22:57.