Computer Simulation (glossary)

computer simulation

The printable version is no longer supported and may have rendering errors. Please update your browser bookmarks and please use the default browser print function instead.

A dynamic representation of a model, often involving some combination of executing code, control/display interface hardware, and interfaces to real-world equipment. (DoD 1998)

Sources

DoD. 1998. "'DoD Modeling and Simulation (M&S) Glossary" in *DoD Manual 5000.59-M*. Arlington, VA, USA: US Department of Defense. January. P2.3.25. Available at http://www.dtic.mil/whs/directives/corres/pdf/500059m.p df

Discussion

None

SEBoK v. 2.9, released 20 November 2023

Retrieved from

"https://sandbox.sebokwiki.org/index.php?title=Computer_Simulation _(glossary)&oldid=69519"

This page was last edited on 18 November 2023, at 22:14.